03

DYNAMITE®
RATED TEEN+

# DRACULINA

## BLOOD SIMPLE

PRIEST
STA. MARIA

03

DYNAMITE®
RATED TEEN+

# DRACULINA

## BLOOD SIMPLE

LINSNER
©2022.

PRIEST
STA. MARIA

03

DYNAMITE®
RATED TEEN+

PRIEST

STA. MARIA

# DRACULINA

## BLOOD SIMPLE

03

DYNAMITE
RATED TEEN+

# DRACULINA

## BLOOD SIMPLE

PRIEST
STA. MARIA

2023

03

DYNAMITE®
RATED TEEN+

PRIEST
STA. MARIA

# DRACULINA

## BLOOD SIMPLE

WRITER
**CHRISTOPHER PRIEST**

ARTIST
**MICHAEL STA. MARIA**

COLORIST
**IVAN NUNES**

LETTERER
**TAYLOR ESPOSITO**

EDITOR
**MATT IDELSON**

SPECIAL THANKS TO
**WILLIE SCHUBERT**

# DRACULINA™

## BLOOD SIMPLE

**If you or anyone you know is struggling with thoughts of self-harm or suicide, help is available. Call or text 988 to reach the confidential National Suicide Prevention Lifeline or check out these resources from the American Foundation for Suicide Prevention.**

NATIONAL SUICIDE PREVENTION LIFELINE
1-800-273-TALK (8255)
suicidepreventionlifeline.org

988 SUICIDE & CRISIS LIFELINE

**Suicide and Crisis Lifeline**

**If you or someone you love is struggling with thoughts of self-harm, suicide, DIAL or TEXT 988 or DIAL 1-800-273-TALK (8255)**

**Speak with someone today.**

**Help is available 24 hours.**

**Languages: English, Spanish. Learn more at 988lifeline.org**

DYNAMITE®

**www.DYNAMITE.com** • Facebook **/Dynamitecomics** • Twitter **@dynamitecomics** • Instagram **@Dynamitecomics**

**Nick Barrucci:** CEO / Publisher • **Juan Collado:** President / COO • **Brandon Dante Primavera:** V.P. of IT and Operations • **Jim "Ski" Sokolowski:** V.P., Associate Publisher • **Joe Rybandt:** Executive Editor • **Matt Idelson:** Senior Editor • **Alexis Persson:** Creative Director • **Cathleen Heard:** Senior Graphic Designer • **Nick Pentz:** Graphic Designer • **Nick Pentz:** Graphic Designer • **Alan Payne:** V.P. of Sales and Marketing • **Vince Letterio:** Director of Direct Market Sales • **Rex Wang:** Director of Sales and Branding • **Vincent Faust:** Marketing Coordinator • **Jim Kuhoric:** V.P. of Product Development • **Jay Spence:** Director of Product Development • **Mariano Nicieza:** Director of Research & Development

**DRACULINA™: BLOOD SIMPLE VOLUME 1, ISSUE #3**. First printing. Published by Dynamite Entertainment, 113 Gaither Dr., STE 205, Mt. Laurel, 08054. Draculina is ™ and 2023 Dynamite. All Rights Reserved. "Dynamite" and "Dynamite Entertainment" are ®, and the "DE Logo" is ™and ©, Dynamite Entertainment. All rights reserved. All names, characters, events, and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. No portion of this book may be reproduced by any means (digital or print) without the written permission of Dynamite Entertainment except for review purposes. Printed in Canada.

**For information regarding press, media rights, foreign rights, licensing, promotions, and advertising e-mail: marketing@dynamite.com.**

PEFC Certified
This product is from sustainably managed forests and controlled sources
PEFC/01-31-106
www.pefc.org

...

...OKAY.

LOVE WHAT YOU'VE DONE WITH THE PLACE.

NOT I. THIS WAS THE HOME OF GIORDANO STASCI, RUTHLESS MOB BOSS...

...RECENTLY RETIRED.

"Housewarning"

*BEVERLY HILLS CALIFORNIA*

AND HOW, EXACTLY, DOES A MOB BOSS "RETIRE"?

A HOMELESS DEMON MURDERED STASCI AND ASSUMED HIS IDENTITY.

A DEMON...

...BELIAL.

OWNER OF THIS RING.

IMMORTALITY IS A *BURDEN*, DRACULINA.

ASK ANY VAMPIRE.

ASK *THIS* VAMPIRE.

AFTER WANDERING THROUGH TIME AND ALTERNATE REALTIES...

...BELIAL CHOSE TO FOLLOW MY DAUGHTER TO THIS PLANE OF EXISTENCE.

WHICH DAUGHTER... DRACULINA OR VAMPIRELLA...?

'TWAS NOT MY FIRSTBORN WITH WHOM BELIAL QUARRELED.

HE... AND I... HAD SOME DEALINGS WITH MY *LAST.**

*VAMPIRELLA: MASTERS SERIES #1 --MASTER MATT

SO, LIKE EVERYTHING ELSE...

...THIS IS *YOUR* FAULT.

AS IF FAULT MATTERS.

PROBABLY MATTERS TO "YAEL"... WHOEVER *THAT* IS.

YAEL WAS A *BAKER.*

...666...? SIX--

--OH. OF COURSE...MR. *STASCI.*

YAEL

A BAKER.

THE BAKERY WAS A MOB FRONT...

...PART OF A CRIME SYNDICATE BETWEEN THE DEMON...

...AND A GROUP OF REBELLIOUS *ANGELS...*

"...CALLED THE *'WATCHERS'."*

YOU WANT... *WHAT...?*

MR. SUDS car wash

JUST TURN IT ON, KID.

*CRANK* IT.

THAT HUMAN *MYTH* YOU CLING TO TWISTS THE UNEXPLAINED...

...SPINNING MUNDANE PHENOMENA INTO RIDICULOUS THEOLOGY.

ALIEN SPECIES REDUCED TO ANGELS... GOBLINS...

...VAMPIRES--

THE *BAKER*, LILITH.

*DROWNED* IN HER *BASEMENT*...

"...WHICH HAS ANGERED THE SURVIVING ANGELS...

"...AND TRIGGERED A *GANG WAR*."

"AND THAT'S GOT *WHAT* TO DO WITH *ME*?"

"*FAMILY*, DRACULINA.

"IT'S ALL ABOUT FAMILY...

"...AND *BELONGING*..."

...

...LEVI.

SAM.

I WAS TOLD YOU COME HERE TO HELP WITH THE *MOLTING*.

TOLD... BY WHO...?

HE DIDN'T SAY.

GOTTA HAND IT TO YOU "ANGELS"...

...*MUCH* HARDER TO KILL THAN YOUR AVERAGE HUMAN. BUT OF COURSE...

...IT *CAN* BE DONE.

*BELIAL* AND HIS VAMPIRI CONCUBINE...

...SEE, *THEM* I UNDERSTAND. BUT, *YOUR* PEOPLE, SAM... "ANGELS"...

...*"WATCHERS"*.

YOU PEOPLE ARE SUPPOSED T'BE THE *GOOD* GUYS.

"GOOD"... IS... COMPLICATED.

I'M GONNA KILL YOU, LEVI.

YOU HAVE TO *ANSWER*...

...FOR *YAEL*.

"YAEL."

THE OLD BAKER. HIS *GRAND-MOTHER...?*

HIS *WIFE.*

THE *WATCHERS* WERE THOUGHT TO BE FALLEN ANGELS...

...WITH *QUITE* THE *APPETITE* FOR... THE *SENSUAL.*

IMMORTALS... CONSORTING WITH PERISHABLE *FLESH.*

MIGHT AS WELL MARRY A *FRUIT FLY.*

ANGELS... SO...

...WHY DID LEVI ATTACK THEM?

WHY *ELSE,* DEAR...?

TO START A *WAR...*

...

...YOU'RE *BLUFFING.*

TRY ME.

THIS IS A *KAULDRYN* SLING-SHOT...

...VAMPIRI TECHNOLOGY, LIKE MY FLYING RIG.*

*KAULDRYN = VAMPIRI TEENS.

THIS MYSTIC PELLET WILL DRILL A HOLE THROUGH YOUR *MELON.*

NAH-UH. NOPE.

YOU CAN'T DO IT, KID. YOU DON'T HAVE IT IN Y--

*SSSZZZAAACCCKKK!!*

*AAAGHH!!*

# DRACULINA

## SISTER ACT

BLOOD SIMPLE
BOOK THREE


Christopher Priest
SCRIPT

Michael Sta. Maria
ARTIST

Ivan Nunes
COLOR

Taylor Esposito
LETTERING

Matt Idelson
EDITOR

I DON'T REMEMBER DRAKULON.

THE DEMON *BELIAL* STOLE ME FROM MY MOTHER RIGHT AFTER I WAS BORN...

...THEN *LOST* ME IN THE TIME STREAM FOR *CENTURIES.*

BUT, MY GUESS ABOUT THAT VAMPIRI FLYING RIG...

...YOU'RE *NEW* AT THIS.

YOU FLY LIKE A *BRICK!*

MAYBE, BUT I'M A *QUICK STUDY,* FANGWHORA!

SSSLZT AC

FOR EXAMPLE--

--MY SUIT IS BULLET-PROOF...

...WHILE *YOU* BRING A *BOOB RACK* TO A *GUN FIGHT!*

SSSLZAAACCKKK!!

SSSLZAAACCKKK!!

DAMMIT, KATIE--!!

I *AM* YOU! I *WAS* YOU!

PIMPLY, PUDGY... LOST AND *ALONE.*

YOU AND *VAMPIRELLA* ARE JUST *ECHOES* OF THE *REAL THING!*

"ECHO"? THINK I'M MORE LIKE A *BURP!*

AND I WILL *NEVER,* I DO MEAN *EVER--*

--BECOME A SKANKY GRINDR HO LIKE *YOU--*

HEY-- *HEY--*

--DON'T GET SO *COCKY,* KID--

WHY?

THAT'S WHY!

SSSKKKKREEEEE!!

WHAT'S THE POINT OF THIS, LEVI...? YOU'VE ALWAYS *HATED* YOUR FATHER.

HATED... THE *MONSTER* YOU SEE...

...IN EVERY *MIRROR*. YOU'RE NOT WORKING *WITH* BELIAL. SO, TELL ME...

...WHAT ARE YOU *REALLY* UP TO...?

AT THE MOMENT...

...SENDING *YOU* BACK TO THE ONE WHO *MADE* YOU...

KKRRATTCCCH!!

YEAARRGGH!!

GREETINGS, BROTHER.

AND FAREWELL.

--?! WHUH--

--DRAGO?!

BLAAAM!!

GGNAAAHH!!

BLAAAMM!!

I WOULD NOT.

SHOULD I THANK YOU?

DRAGO IS NO FRIEND TO *ANGELS.**

BUT YOU SHOULD GET MOVING--

*SEE VAMPIRELLA: OUR LADY OF SHADOWS

--RAPID HEALING IS A BIT OF A FAMILY *TRAIT*...

...AMONG THE *CHILDREN* OF *LILITH*.

...

...HE KILLED YAEL, DRAGO.

HE HAS TO ANSWER.

AS DO WE ALL, SAMYAZA.

"DRAGO... YOUR SON...

MR. SUDS car wash

"...LED THE *PEACEFUL* VAMPIRES OF ASHTHORNE..."

...THE ONES YOU RECRUITED ME TO HELP *PROTECT.*

OF COURSE, YOU DIDN'T *ACTUALLY* CARE ABOUT DRAGO'S PEOPLE.

YOU HAD YOUR *OWN* AGENDA IN ASHTHORNE...*

...WHICH MEANS YOU CERTAINLY HAVE ONE HERE IN BEVERLY HILLS.

WHY ARE YOU DRAGGING ME AROUND, TELLING ME ALL THIS?

*PATIENCE,* DRACULINA...

*VICTORY.*

...THE *ANSWERS* YOU SEEK ARE JUST AROUND THE CORNER. NOW, THEN...

...WHERE WAS I...? OH, YES, YESTERDAY...

...MY FIRSTBORN... AND THE *VAMPIRETTE...*

*SEE *SACRED SIX* VOL. 2: WAR OF THE ROSES.

KID--

--KIDDD!

DO SOME-THING--

SSSKKREEEEE!!

SSSKKREEEEE!!

SSSKKREEEEE!!

--SHAZAM!

DAMMIT... NOTHING...

GHAH--

--HOW DO YOU *STEER* THIS THING--?!

SKKREEE--!!

OH, JUST SHUT IT AND FLY...

AAAA

...I *DO* NEED TO LET GO OF THE *HATE*...START AN ACTUAL *LIFE*.

THE WAY TO *DO* THAT...

...IS TO *FIX* THINGS.

GET *RID* OF MOTHER'S MISFIRES...

...ALL THESE FAKE "DRACULINAS"... INCLUDING VAMPIRELLA...

AND *ME*.

*YOU* ARE A *MISTAKE*, VAMPIRETTE.

SOME ONE-OFF "ALTERNATE REALITY" VERSION OF ME.

*YOUR* LIFE MUST END...

...IN ORDER FOR MINE TO FINALLY BEGIN.

FUNNY. I THINK...

...I'M ACTUALLY GOING TO MISS YOU...

MIGHT BE MISSING YOUR *FRONTAL LOBE*, WITCH.

REALLY? ARE YOU *READY* FOR THAT?

A *VIRGIN*...IN *EVERY* SENSE OF THE WORD.

I'VE BEEN SCREWED A LOT, KATIE, BUT NEVER LOVED.

I'M *READY* TO DIE. QUESTION IS...

...ARE *YOU* READY TO *KILL*...?

--GHNNAA--?!

WHAAAT--?!

# VAMPIRELLA

GOT YOUR MESSAGE, BITCH.

HERE'S MINE.

PPAAKKT!

UGHHNN!

BAAASSHH!

GHHNNAHH!

AAAAAAAAAAAAAAA!

SSLLAAAASSH!

STOP...

...STOP IT...

...SHE'S HAD ENOUGH...

SO HAVE I.

SSKKERRAAAATCH!!

YEEAARRGH!

PITHHUUH!

NO... NO--!

GOOD THING YOU CALLED ME...

...SHE WOULD HAVE KILLED YOU.

NO... DON'T YOU GET IT...?

...SHE WASN'T TRYING TO KILL US.

SHE WAS TRYING TO KILL HERSELF!

AND WE FELL FOR IT.

BUT... MAYBE...

...MAYBE IT'S NOT TOO LATE...

WHUFF!!

...DIDN'T EXACTLY STICK THAT LANDING...

HEY, KID...

...WHAT HAPPENED...?

I DUNNO. THEY'RE *GONE!*

USUALLY, I LIGHT THIS THING AND DRACULINA APPEARS...

SHE *SNUFFS* IT OUT, AND I COME BACK.

YEAH-- ZYLAVEN'S REALITY-SHIFTING "CURSED" CANDLE ROUTINE.

DIDN'T *HESIOD*, THAT "REALITY MERCHANT" BREAK THE SPELL?

YAH, I THOUGHT SO...*

*VOL I #4

...GONE...

...THIS CAN'T BE GOOD...

"WHAT... HAPPENED *HERE*..."

...THIS OFFICE... WRECKED... FLOODED...

ANOTHER OF LEVI'S TANTRUMS.

THE BOY IS AN INSURANCE COMPANY'S NIGHTMARE...

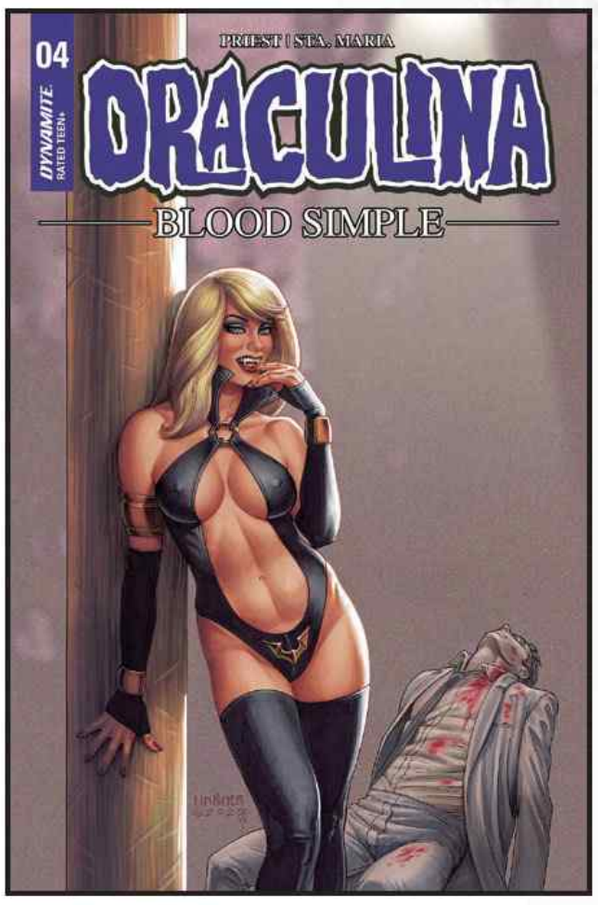
WHAT THE F--

...WHICH BRINGS US, FINALLY, TO THE *REASON*...

...I ASKED YOU TO COME...

NEXT:
INTO THE
VAMPIVERSE
REALITY BITES

DYNAMITE® DISPATCH
MAY 2023




## NEXT ISSUE

Guest-starring Vampirella! The family reunion from hell escalates with Vampi being drawn into her sister's evil scheme. Arriving in Los Angeles to stop Draculina's serial killing of Vampi look-alikes, Vampi finds herself caught in the blood war between fallen angels and the demon Belial, for whom Vampi's mother Lilith gave birth to a legion of monsters. All of the children of Lilith-Draculina, Vampirella, the sea creature Levi and "adopted" children Victory and Vampirette-have been marked for death by this host of vengeful angels (The original Hell's angels...?), which suits Draculina's nihilistic scheme just fine!

# WILL VAMPIRELLA'S FORMER LOVER TURNED FOE HAVE HER... VICTORY?

## DAVID F. WALKER & BRETT WELDELE INTRODUCE HER FIRST-EVER SOLO SERIES

**Victoria Harris has been all over the place since she was first introduced at the beginning of Christopher Priest's tenure with the Vampirella mythos. How much did you guys dig into those stories in preparing for kicking off the first dedicated solo spotlight on her?**

**David:** I sat down and read every comic with Victory and tried to get to know her as much as possible. It helped that Priest also provided me with a lot of insights into the character, as he's the one who brought her to life. I examined all the things that were interesting about her, as well as the stuff that was troubling, and then I started figuring out why she is the way she is. At some point, I struggled a bit with the character and the story, and I ended up picking the brain of another writer, Kelly Sue Milano (*Hex11*), who really helped me break through some of my blocks.

**Through the journey that Priest started her on, Victory has been a lover of Vampirella, an ally of sorts, and even a bit of a villain. What is your take on her as a character and how will she be channeled in this new series?**

**David:** Victory is an interesting supporting character, but the thing to keep in mind is that she's been a supporting character, and for me those characters are always more fun to write. When you take a successful supporting character and elevate them to leading character status, it is important to remember that what you're doing is adding to someone that already exists – it's like adding spices, or even ingredients, to a meal that's already been cooked. The key is to enhance what is already there, and in my mind the best way to do that is to explore previously unknown aspects of who they are, and then take them to places that challenge what they think of themselves.

**Now that Victory is in the spotlight, fans will get to see nuggets of both her past and present, such as her childhood and what she's been up to with her new powers-imbuing demonic ring. Which parts of the story are you most looking forward to fans getting to experience?**

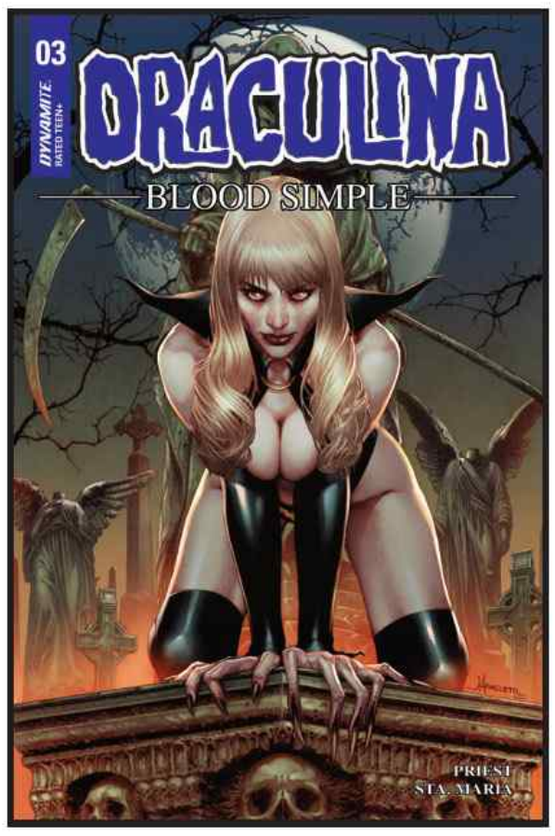
**David:** I'm looking forward to people getting to know things about Victory that they didn't know, which includes aspects of a very traumatic childhood. But more than anything, I'm looking forward to Victory herself discovering who she is. This story is about her becoming a hero, which is a difficult journey for her because she's convinced that she's a bad person. In many ways, she's embraced all the mistakes and bad choices and unfortunate situations of her past, and allowed those to define her, and now she's about to have all of that turned upside down..

**Brett, there have been so many legendary artists who have made their mark on the Vampirella franchise, both with interior sequential artwork and some iconic covers. Are there any predecessors that you may have looked to for inspiration and direction in developing your approach to Victory? At the same time, because this is her first solo series, are there any special character elements or aspects of your own style that you're employing in its creation?**

**Brett:** It's natural to want to make the definitive version of a character, especially one who has a lot of story left to be told. As a painter, I gravitate towards other painters...Frazetta, Sanjulian. I admire the linework and atmosphere of Jose Gonzalez. Big shoes for sure, but I think with my two decades in this industry I'm bringing something unique to the table. I want to explore that sense of atmosphere, but with a modern flair. It's also fun to world-build around Victory and what her solo adventures entail. We're imbuing Victory with the flavor of exploitation films that David and I love. It's the secret sauce and a common theme in our collaborations.

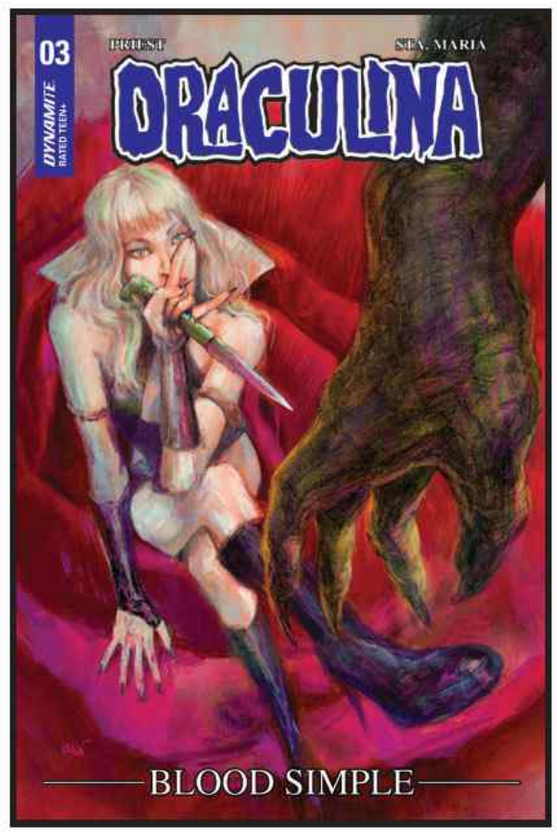

All characters and properties are © 2023 their respective owners. Dynamite, Dynamite Entertainment, and its logo are ® & © 2023 Dynamite. All rights reserved. All art pending licensor approval.

# COVER GALLERY

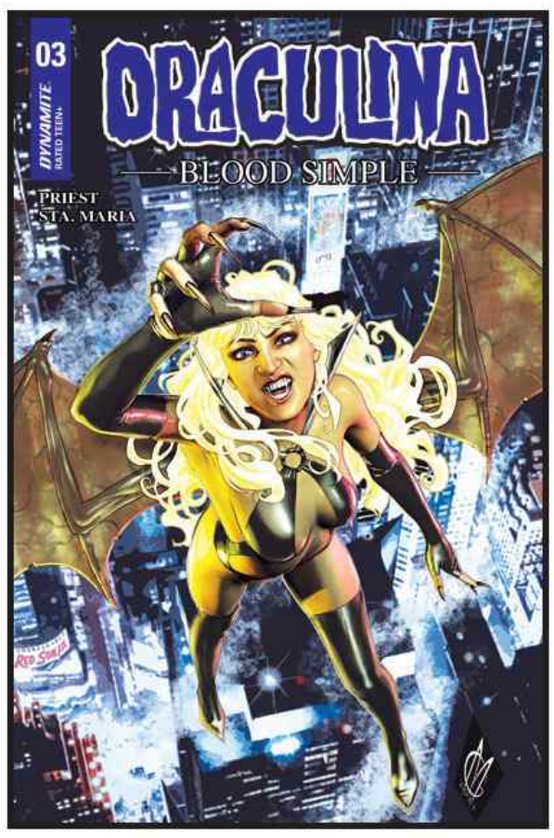



COVER A
ART BY **JAY ANACLETO**
COLORS BY **IVAN NUNES**

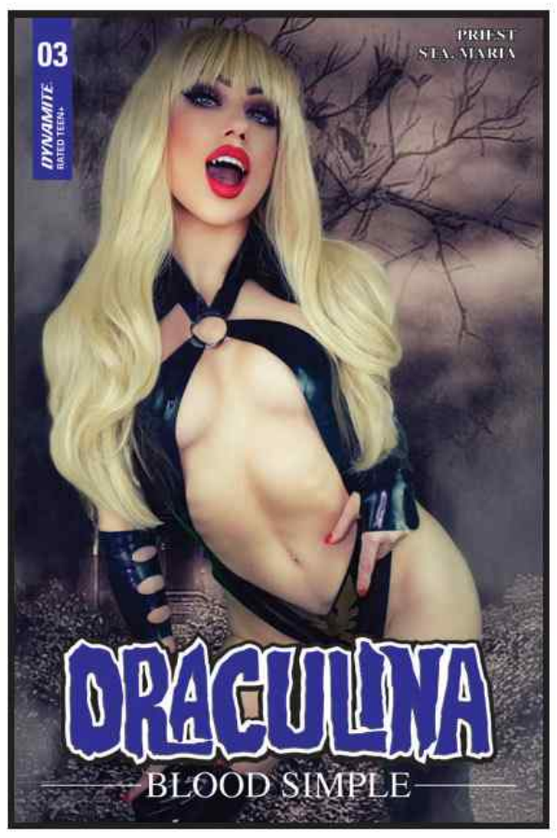
COVER B
ART BY
**JOSEPH MICHAEL LINSNER**



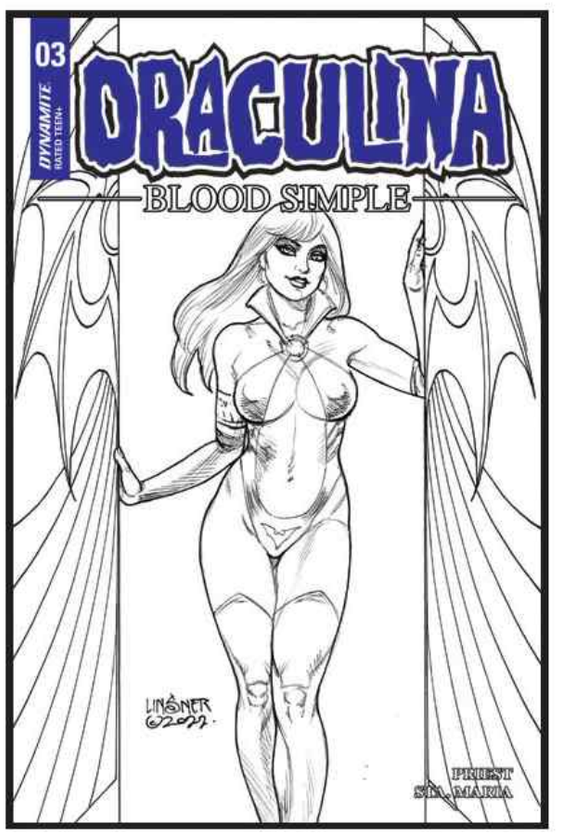

COVER C
ART BY **RAFAEL KAYANAN**




COVER D
ART BY
**GIUSEPPE MATTEONI**




COVER E
COSPLAY COVER
MODEL:**RACHEL HOLLON**
INSTAGRAM:@FACESBYRACHIE
PHOTOGRAPHER:**DAVID TURNER**
INSTAGRAM:@DEAD_SHOT_PHOTO




COVER F
10 COPY INCENTIVE
B&W COVER
ART BY
**JOSEPH MICHAEL LINSNER**

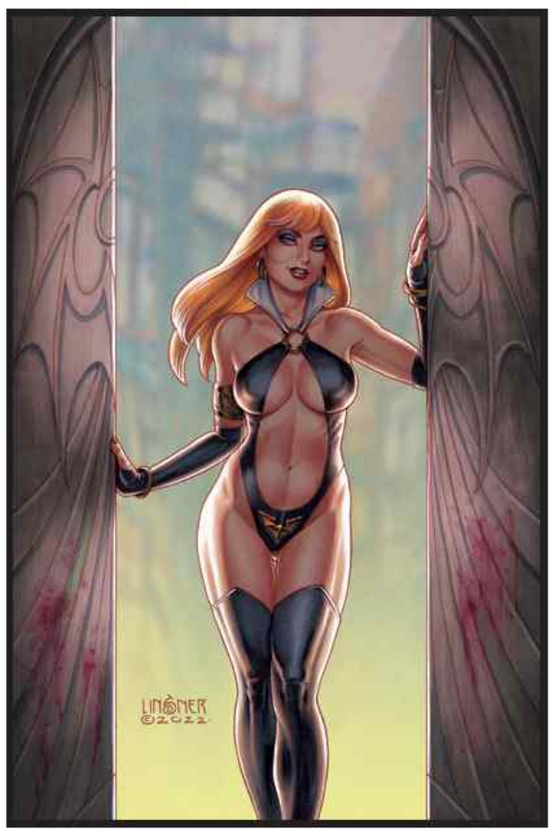
COVER G
15 COPY INCENTIVE
VIRGIN COSPLAY COVER
SEE COVER E FOR CREDITS

COVER H
20 COPY INCENTIVE
VIRGIN COVER
ART BY
**GIUSEPPE MATTEONI**

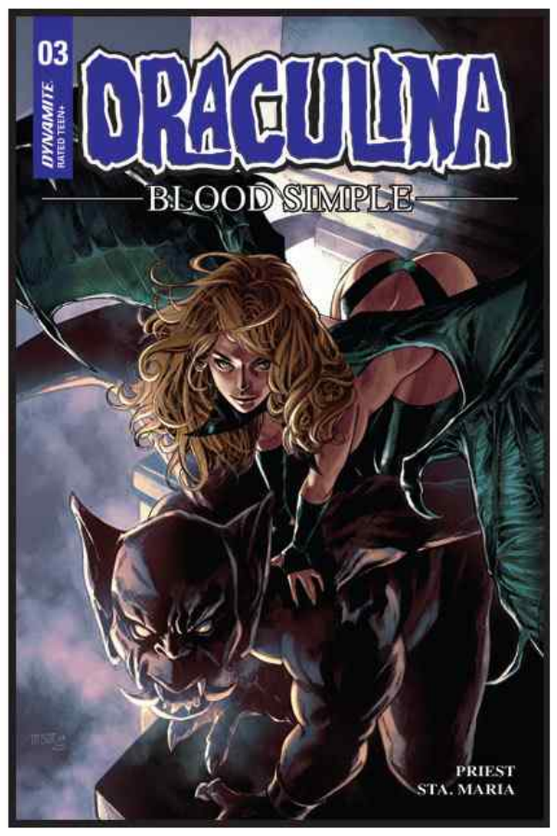
COVER I
25 COPY INCENTIVE
VIRGIN COVER
ART BY
**RAFAEL KAYANAN**

# COVER GALLERY

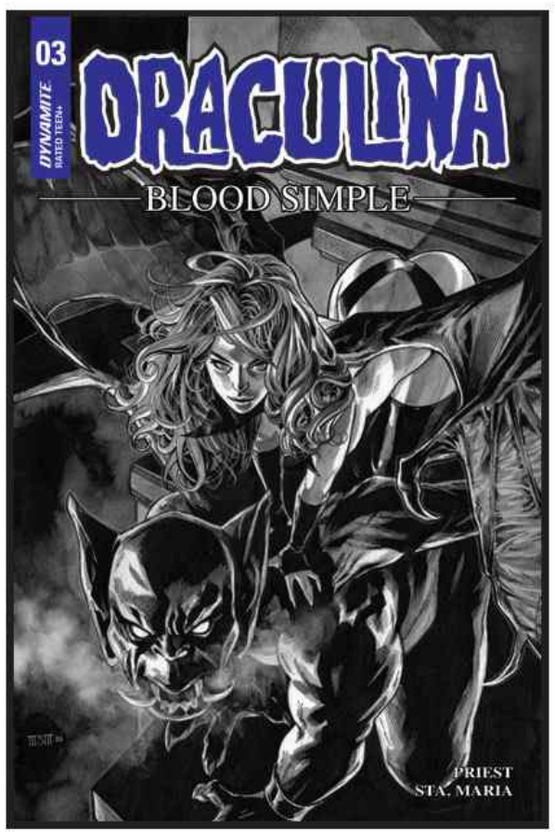
COVER J
25 COPY INCENTIVE
ART BY **JAY ANACLETO**
COLORS BY **IVAN NUNES**




COVER K
LIMITED EDITION COVER
ART BY
**JOSEPH MICHAEL LINSNER**

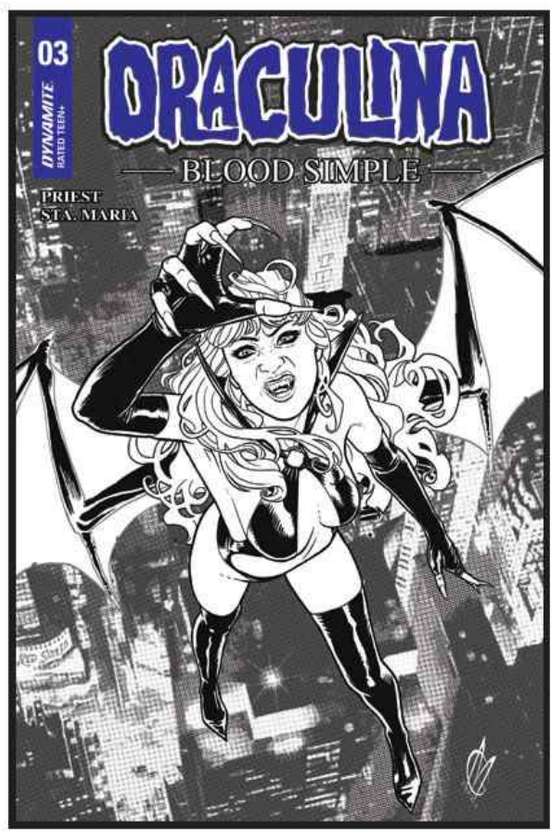



COVER L
FOC BONUS COVER
ART BY
**MICHAEL STA. MARIA**
COLORS BY **IVAN NUNES**




COVER M
FOC INCENTIVE B&W COVER
ART BY
**MICHAEL STA. MARIA**

COVER N
FOC BONUS B&W COVER
ART BY
**MICHAEL STA. MARIA**
COLORS BY **IVAN NUNES**

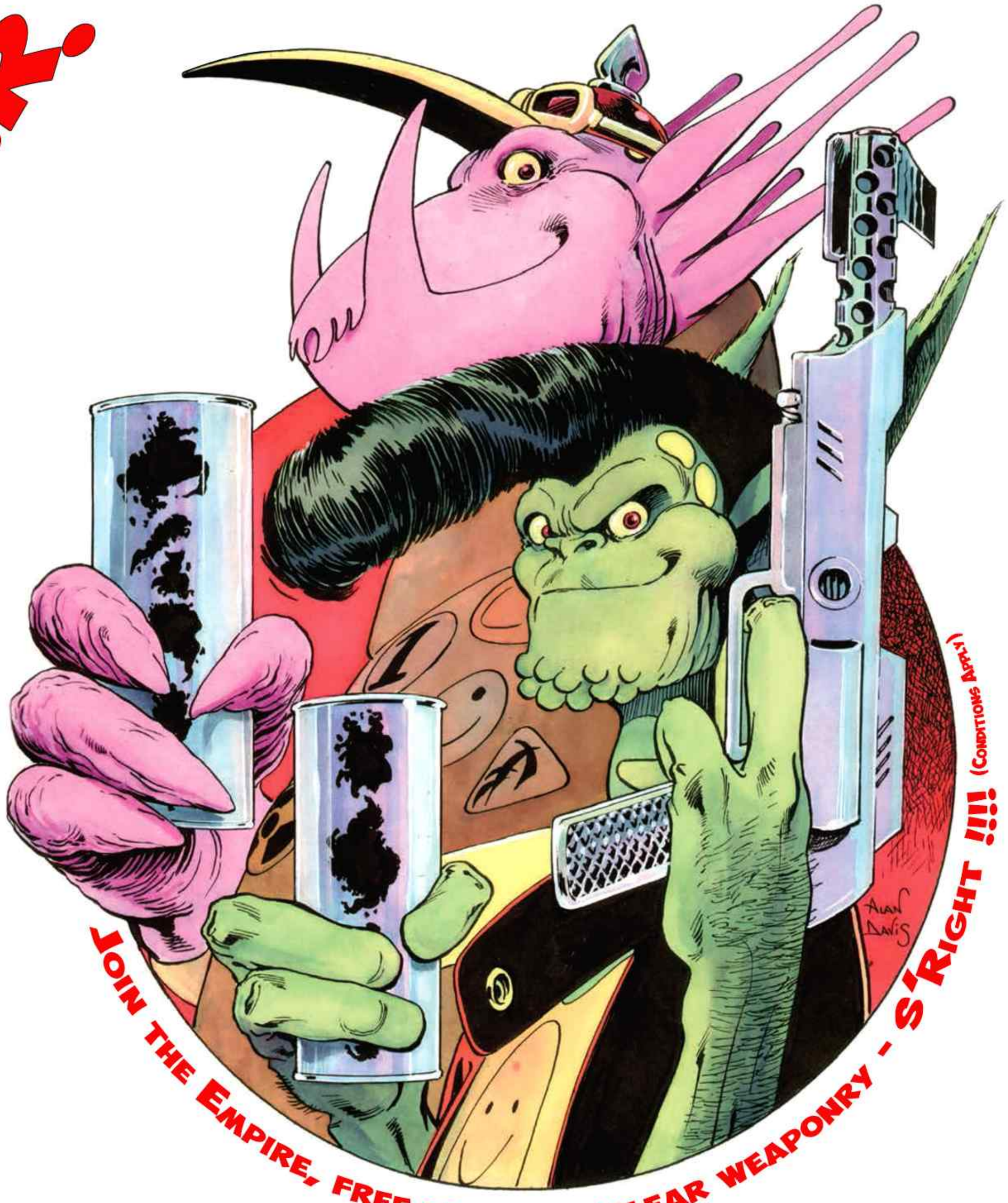



COVER O
FOC INCENTIVE B&W COVER
ART BY
**GIUSEPPE MATTEONI**

COVER P
FOC INCENTIVE B&W COVER
ART BY **JAY ANACLETO**

EXCLUSIVE RETAIL COVER
VIRGIN ART BY **JAY FERGUSON**
616 COMICS
**THE616COMICS.COM**

# D.R. & QUINCH




JOIN THE EMPIRE, FREE THERMONUCLEAR WEAPONRY - S'RIGHT !!!! (CONDITIONS APPLY)

K6 NW